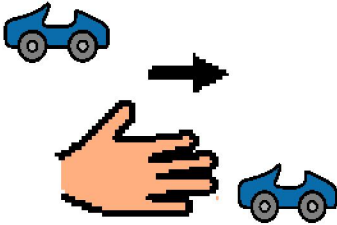


# Solutions

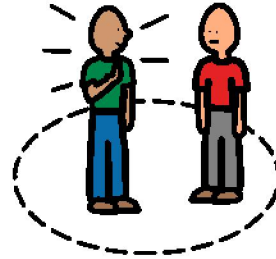
get another one



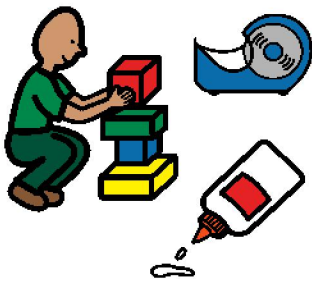
timer



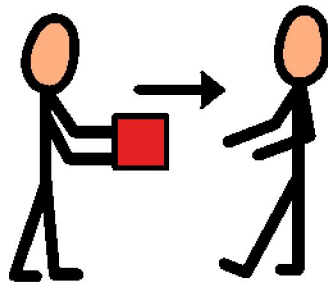
take turns



fix it



give



get a drink



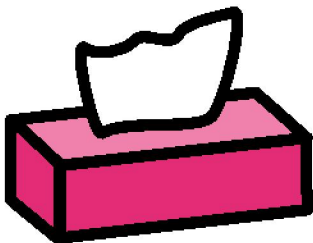
clean up mess



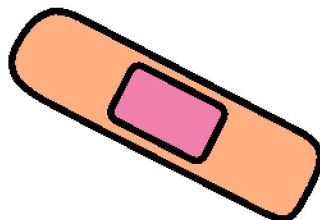
breathe - relax



tissues



bandaid



hug

