

To Town
Story Extension Activities

1. Classroom, school, city maps.
2. Use real maps- trace and highlight routes and roads.
3. Drive toy vehicles on maps they make.
4. Draw roads on sidewalk using chalk - ride tricycles on them.
5. Make a masking tape road on the carpet.
6. Helicopter rides.
7. Transitions - role play different vehicles (fire truck, boat, train) or actions (hop).
8. Walking field trip around the neighborhood - take pictures of different signs (stop, yield, school).
9. Take pictures for a class book of places in the community/neighborhood (grocery store, park, gas station, mall...).
10. Take photos of vehicles in the community,
11. Car painting - roll cars in paint, roll on paper to make tire tracks.
12. Planning/ Recall/ Small Group with vehicles.
13. Field trip: airport, Miami Children's Museum, Goldcoast Railroad
14. Career Day - get vehicles to come to the school.
15. Sort vehicles in block area, chart Water/Land/Air.
16. Songs: Wheels on the Bus, Hurry, Hurry Drive the Firetruck, Rock-a-motion Choo Choo, Listen and Move, The Car Goes Beep Beep.

The Jigaree
Story Extension Activities

1. Add materials to areas:
Library - picture books with volcanoes, outer space, astronauts, robots, planets, rockets.
House - Dress up (space suit, milk gallon cut out like a helmet), antennae.
Art - Recyclable/Reusable materials (pipe cleaners, gallon milk jugs, aluminum foil).
Block - blanket (to drop over large structure), space/rocket- related toys (could also go in toy area)
Snack - create space - related snacks with twizzlers, pretzel sticks.
Sand/Water table - dirt/water to make craters

2. Transitions - move like the Jigaree.
3. Small Group - outer space. Make holes in black construction paper (poke with pencil) for children to look through.
4. Music - Greg and Steve
"Adventures in Space"
Play "follow the leader"
5. Make paper bag puppets.
6. Make your own alien - cover large cereal box with colored paper. Children add features by gluing on recycled items like bottle tops, lids from laundry detergent, margarine tops, small cups, buttons, etc.)

Mrs. Wishy Washy
Story Extension Activities

1. Dramatize story with props.
2. Take pictures of children acting out story, make class book.
3. Make animal masks and cut them out.
4. House area - add items (apron, bandanna, brush, empty shampoo bottle, tub).
5. Small group - give babies a bath in the water table. Focus on items needed to take a bath.
6. Bubble blowing with food coloring.
7. Outside Time - bubbles.
8. Think of other ways to clean (i.e. brush teeth...).
9. Sequence events - whom did she wash first, second, last?
10. Make mud pies.
11. Make a class book substituting children for animals/or include other animals.

Sing A Song
Story Extension Activities

1. Letter T.
2. Make/create a song.
3. Act out prepositions.
4. Role play the story.
5. Discussion of what children do when they get home with their families.
6. Pots and pans - instrument band.
7. Talk about similarities and differences in clothing.
8. Use song to transition throughout the day.
9. Water table - wash/bathe dolls, animals.
10. Bath toys.
11. Large group - action verbs.
12. Pajama Party.
13. Discuss real/make believe.
14. Nap time - tuck each other in.
15. Discuss bedtime rituals.
16. Make family activities together (i.e. picture books).

Monster Party
Story Extension Activities

1. Birthday party for babies.
2. Make invitations.
3. Bake cake - how do you get icing in between the layers?
4. Jell-O mold/ jigglers
5. Party hats, crowns, pinwheels, noisemakers.
6. Balloons - Why do they float in the air?
7. Gargoyles.
8. Face painting, masks.
9. Cobweb, spider web (Miss Muffet, Itsy Bitsy Spider, Spiderman).
10. M chart (Monster, monkey...).
11. Candelabra - parts of the candle (wick, wax, flame).
12. Sequencing of monster colors.
13. Extended story - what can _____ do?
14. Pattern tiles.

15. Discuss differences between bodies of monster and people (i.e. eyes, teeth...).
16. Monster band - discuss difference between trumpet and bugle.
17. Setting - build a castle with blocks.
18. Books about castles.
19. Snack: ladyfingers/ jell-o
20. Feelings.
21. Substitute monsters with children's names.
22. Predicting: What will happen when monster jumps in the mold? How does jell- O feel?
23. Fingerpaint with jell-o powder and water.
24. Songs; Birthday Song, Monster Mash, Splish Splash.
25. Halloween sound effects - have children record their own spooky sounds.
26. Monster Band - record children with musical instruments.
27. Birthday party props for house area.
28. Play-dough for cake, pegs, and board counting cakes.
29. Frost Styrofoam with shaving cream.
30. Go "shopping" in room for gifts.
31. Wrap gifts.
32. Talk about ages....older/younger (graph)

Dan the Flying Man
Story Extension Activities

1. Make pinwheels and pretend to fly around the school.
2. Plan a field trip to Miami Children's Museum.
3. Rewrite story using the children's' own experiences.
4. Ask parents to bring something from their own neighborhood (photo).
5. Add travel brochures to book area.
6. Transition "fly" to your table.
7. Play "Follow the Leader".
8. Obstacle course.
9. Rewrite story with new places Dan can fly to.
10. Rewrite story using places the school and pictures of children.

In a Dark, Dark, Wood Story Extension Activities

1. Go through tunnels with flashlights.
2. Make a handprint ghost using white paint and black construction paper, add googly eyes.
3. Make surprise boxes with child's favorite toy from home.
4. Make Kleenex ghost with cotton balls and strings.
5. Play "guess who's hiding" underneath a sheet.
6. Surprise box with socks decorated like ghosts.
7. Make paper footprint path leading to a surprise box in a chosen area.
8. Line up children in two rows facing each other (pretend to be the trees), blindfold a child and have them walk through the "woods".
9. Music area - tape with spooky sounds, music.
10. House area - cover house with a sheet and call it the Dark, Dark, House.
11. Costumes in the dress-up area.
12. Cover a child with a sheet with spooky song.
13. Art area - leaf imprint/rubbing.
14. Picnic lunch in the block area with lights off.
15. Large tunnel/box to experience darkness.
16. Ghost Tag - cover "tagger" with a sheet, tagger listens for children to try to tag them.
17. Photocopy CUPBOARD from story: use to cover kitchen cabinet in the house area.
18. Dark, dark bag to place items during recall.
19. Spooky snack hidden in a box.
20. Spooky recall box with print "There was _____."
21. Different size boxes (seriation).
22. Making paint darker (i.e.: pink to maroon).
23. Ghost footprint white paint onto black paper.
24. Match letters to word G-H-O-S-T.
25. Message board in the shape of a ghost.
26. Whispering.
27. Opposites: day/night.
28. Stained glass - tissue paper stuck onto contact paper.
29. Role play upstairs/downstairs.

Farm Sounds

(tune: Wheels on the Bus

By: John Saltsman)

The cows in the barn go moo, moo, moo,
Moo, moo, moo -- moo, moo, moo
The cows in the barn go moo, moo, moo
All around the farm.

Other verses:

... pigs in the pen go oink, oink, oink
... hens in the coop go cluck, cluck, cluck
... rooster on the fence goes cock-a-doodle-do
... ducks in the pond go quack, quack, quack
... lambs on the hill go baa, baa, baa
... bunnies in the hutch go (silently wiggle nose with finger)